



PlayStation

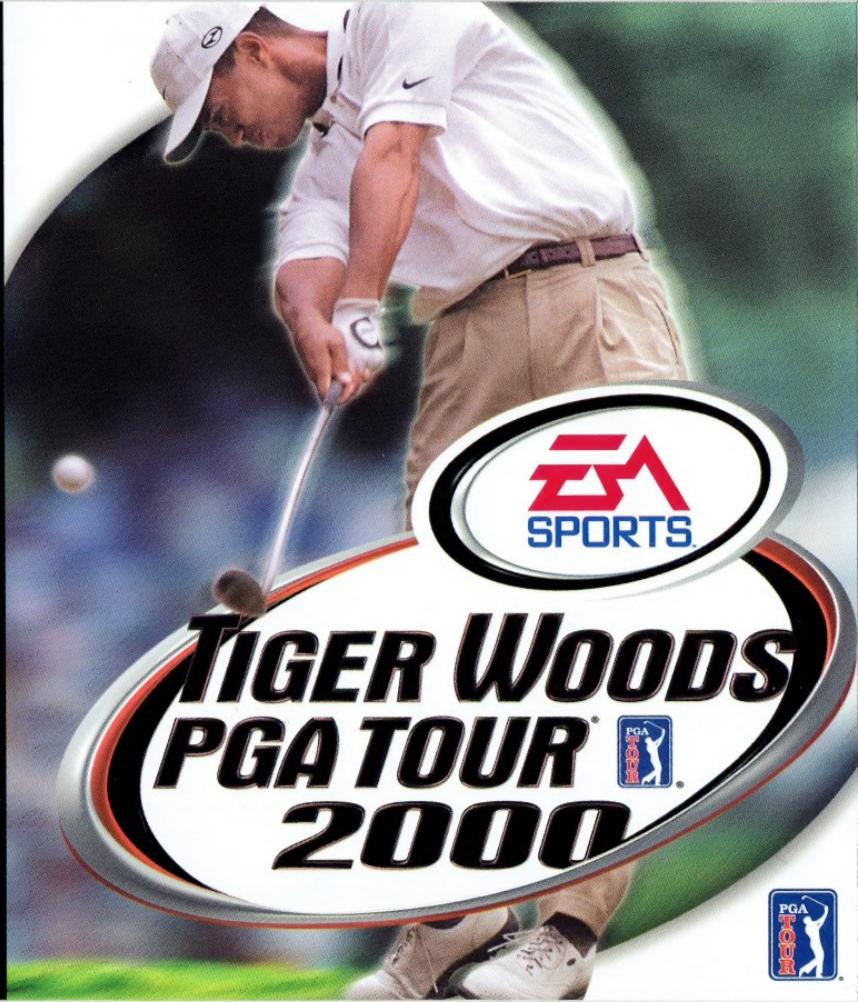
NTSC U/C

PlayStation®

EVERYONE

E  
CONTENT RATED BY  
ESRB

SLUS-01054





## WARNING

### READ BEFORE USING YOUR PLAYSTATION® GAME CONSOLE

A very small percentage of individuals may experience epileptic seizures when exposed to certain light patterns or flashing lights. Exposure to certain patterns or backgrounds on a television screen or while playing video games, including games played on the PlayStation game console, may induce an epileptic seizure in these individuals. Certain conditions may induce previously undetected epileptic symptoms even in persons who have no history of prior seizures or epilepsy. If you, or anyone in your family, has an epileptic condition, consult your physician prior to playing. If you experience any of the following symptoms while playing a video game—dizziness, altered vision, eye or muscle twitches, loss of awareness, disorientation, any involuntary movement, or convulsions—IMMEDIATELY discontinue use and consult your physician before resuming play.

### WARNING TO OWNERS OF PROJECTION TELEVISIONS:

Do not connect your PlayStation game console to a projection TV without first consulting the user manual for your projection TV, unless it is of the LCD type. Otherwise, it may permanently damage your TV screen.

### HANDLING YOUR PLAYSTATION DISC:

This compact disc is intended for use only with the PlayStation game console.

- ⇒ Do not bend it, crush it, or submerge it in liquids.
- ⇒ Do not leave it in direct sunlight or near a radiator or other source of heat.
- ⇒ Be sure to take an occasional rest break during extended play.
- ⇒ Keep this compact disc clean. Always hold the disc by the edges and keep it in its protective case when not in use. Clean the disc with a lint-free, soft, dry cloth, wiping in straight lines from center to outer edge. Never use solvents or abrasive cleaners.

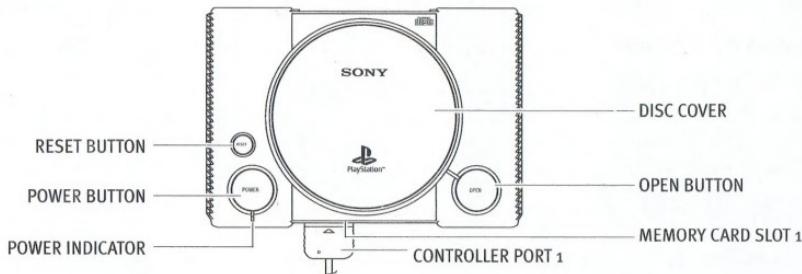
This product has been rated by the Entertainment Software Rating Board. For information about the ESRB rating, or to comment about the appropriateness of the rating, please contact the ESRB at 1-800-771-3772.

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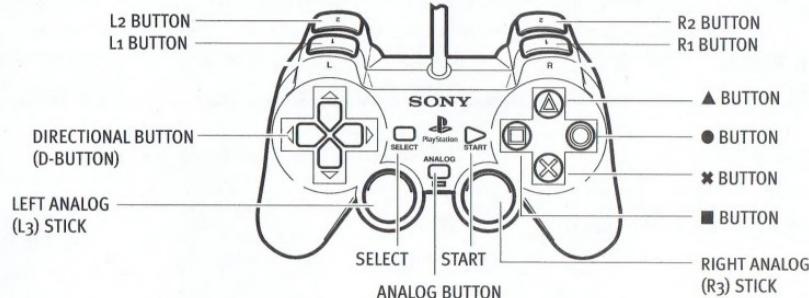
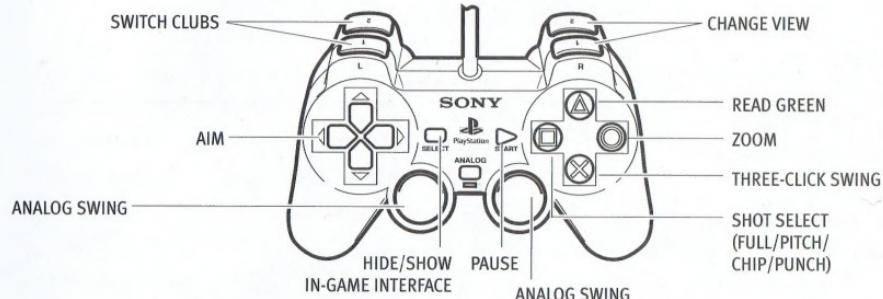
FOR MORE INFORMATION ABOUT TIGER WOODS PGA TOUR® 2000 AND  
OTHER TITLES, VISIT EA SPORTS™ ON THE WEB AT [WWW.EASPORTS.COM](http://WWW.EASPORTS.COM).

**STARTING THE GAME**

1. Set up your PlayStation game console according to the instructions in its Instruction Manual. **Make sure the power is OFF before inserting or removing a compact disc.**
2. Insert the *Tiger Woods PGA Tour® 2000* disc and close the Disc Cover.
3. Insert game controllers and turn ON the PlayStation game console.

**NOTE:** WHEN USING THE MULTI TAP, AT LEAST ONE CONTROLLER MUST BE CONNECTED TO CONTROLLER PORT 1-A.

- ⇒ To bypass the introductory screens and videos, press **START** or **\*** to reach the Main menu.

**BASIC CONTROLS****COMMAND SUMMARY**

- For detailed information about game controls, > *Playing the Game* on p. 7.
- For detailed information about Analog Swing and Three-Click Swing, > *The Golf Swing* on p. 8.

**GAMEPLAY****ACTION**

	<b>CONTROL</b>
Swing	×
Analog Swing	Left/Right Analog Stick Down/Up
Switch clubs	L1/L2
Shot select (full/pitch/chip/punch)	■
Aim	D-Button
Zoom	●
Read greens	▲
Change view	R1/R2
Pause	START
Hide/Show in-game Interface	SELECT

**MENU****ACTION**

	<b>CONTROL</b>
Highlight menu item	D-Button ↓
Change highlighted item	D-Button ↔
Select	×
Cancel/Previous menu	▲
Options	■

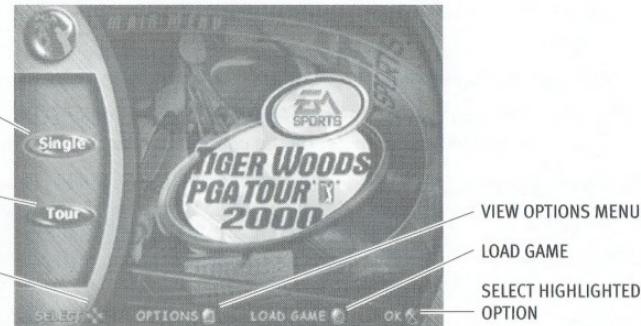
**SETTING UP THE GAME****MAIN MENU**

From the Main menu, you can access the *Tiger Woods PGA TOUR 2000* Single Event game modes or you can play on the Tour.

TO ACCESS THE SINGLE GAME MODES, HIGHLIGHT SINGLE AND PRESS **×**. FOR MORE INFORMATION, > **SINGLE GAME MODES** ON P. 15

PLAY IN A FIVE-Tournament TOUR. FOR MORE INFORMATION, > **TOUR** ON P. 17

D-BUTTON ↓ TO HIGHLIGHT OPTION



**NOTE:** DEFAULT OPTIONS ARE LISTED IN **bold** TYPE.

- To start a **SINGLE** mode game, select **SINGLE** from the Main menu and press **×**. The Game Modes menu appears.

**QUICK START**

TO BEGIN A ROUND OF STROKE PLAY WITH TIGER WOODS AT POPPY HILLS GOLF CLUB™, YOU CAN QUICK START A GAME. TO QUICK START A ROUND OF GOLF: FROM THE MAIN MENU, PRESS START AND THEN PRESS **×** OR START TO GET ON THE COURSE.

- For more information about Stroke play and the other *Tiger Woods PGA TOUR 2000* game modes, > *Game Modes* on p. 15.

## GOLFER SELECT SCREEN

Master the course as Tiger or try your luck as one of the other talented PGA TOUR® pro golfers.

### To select a Golfer:

1. D-Button ↓ until your golfer of choice is highlighted.
2. To customize your golfer, press ■. For more information, ▷ *Golfer Options* below.
2. To select other golfers for the game, D-Button ↔. You can play with up to four golfers at one time.
3. To remove the highlighted golfer from the game, press any of the L or R buttons.
3. After you select your golfers, press START to reach the Today's Game screen. Next, select YES and press START again to get on the course. (▷ *Playing the Game* on p. 7)

## GOLFER OPTIONS

### CONTROLLER

Assign a golfer to a controller or have the CPU control the golfer.

### CHOOSE CLUBS

Select which clubs the golfer should carry in his bag. The rules allow 14 clubs.

### DIFFICULTY

Select the difficulty level for your golfer. PRO is for the advanced gamer, AMATEUR is for those who have some experience, and NOVICE is for the real beginner. The course is harder to master when set at PRO.

### CREATE GOLFER

You can personalize your golfer with a created name. This helps identify the different golfers when playing in head-to-head games.

- ⇒ To name a golfer, D-Button to choose a letter or number and press ✖ to accept. When the name is complete, highlight END and press ✖ again to finish.

### SAVE GOLFERS

Write current golfers to your Memory Card.

### DELETE

After your golfers are created, you have the option to delete them.

- ⇒ To return to the Golfers Select screen, press ▲ and then press ✖ to go to the Course Select screen.

## COURSE SELECT SCREEN

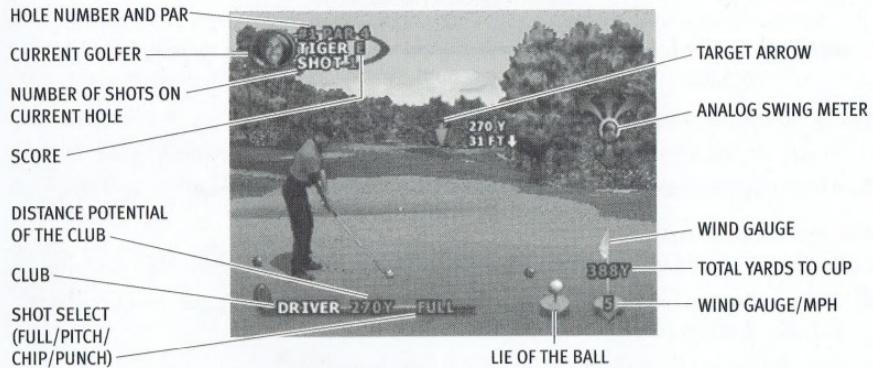
Poppy Hills Golf Course™ is *Tiger Woods PGA TOUR 2000*'s featured golf course. However, you can play at four other championship courses including TPC at Summerlin™, TPC at The Canyons™, Badlands Golf Club™, and TPC at Sawgrass™.

- ⇒ To select a course, D-Button ↓ to highlight a venue and press ✖ or START to accept. Then get ready to tee off on the first hole!

## PLAYING THE GAME

Tee it high and let it fly!

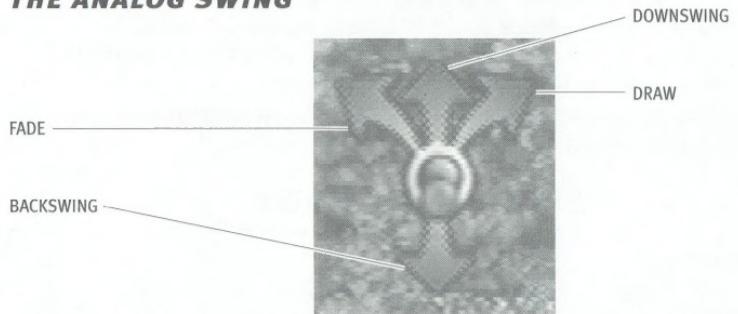
## GAME SCREEN



## THE GOLF SWING

Tiger Woods PGA TOUR 2000 offers two different swing types: The Analog Swing and the Three-Click swing.

### THE ANALOG SWING



**NOTE:** PRESS THE ANALOG MODE SWITCH ON YOUR DUALSHOCK™ CONTROLLER TO SELECT YOUR SWING TYPE.

#### How to aim using the Left Analog or Right Analog Stick:

- ⇒ To aim the target, press the D-Button in the direction you want your shot to go.
- If the target is green, the aim is in play. If it's red, the aim is obstructed or out of play.

#### How to swing and putt:

1. To execute a golf swing, pull the Left or Right Analog Stick back to start the backswing.
- While pulling the Left or Right Analog Stick back to start your swing, you may hit a hook or a slice if you don't pull the Analog Stick straight back.
2. Hold the backswing until the desired power level is reached.

- The longer you hold the backswing, the more distance the ball will travel. Hold the backswing too long however, and distance potential dwindles.
- 3. Push the Left or Right Analog Stick forward to hit the ball and watch it go!
- When pushing the Left or Right Analog Stick forward to hit the ball, you can set the direction of the shot by pushing left, straight, or right. Try experimenting at the Driving Range with different swing combinations.

**EATIP:** USE THE YELLOW POWER LINE WHEN PUTTING. THE LONGER THE GUIDELINE, THE MORE POWER YOU HAVE ON YOUR PUTT.

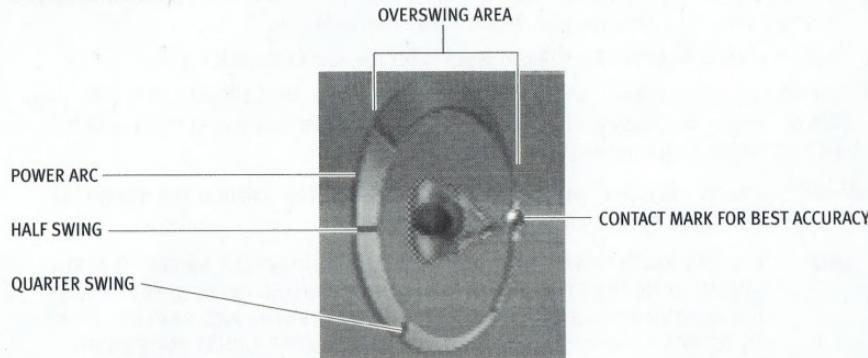
**NOTE:** YOU CAN ADJUST YOUR DUALSHOCK ANALOG CONTROLLER SWING TO BEST SUIT YOUR SWING STYLE. FROM THE ADJUST ANALOG SWING SCREEN, PULL THE ANALOG STICK BACK TO ADJUST YOUR BACKSWING AND PRESS L1 OR R1 TO ACCEPT. PUSH YOUR ANALOG STICK FORWARD TO ADJUST YOUR DOWNSWING AND PRESS L1 OR R1 TO ACCEPT. FOR MORE INFORMATION ON HOW TO REACH THE ADJUST ANALOG SWING SCREEN, ➤ PAUSE MENU ON P. 14.

## THREE-CLICK GOLF SWING

#### How to swing and putt using the Three-Click mode:

1. To begin the backswing, press ✖.
- When Tiger Control (➤ Tiger Control on p. 12) is OFF, it is possible to put spin on the ball by pressing and holding the D-Button in the desired direction during the backswing.
2. To determine your shot power, press ✖ again and begin your downswing.
3. To determine the accuracy of your shot, press ✖ a third time.

## SWING METER



The Swing Meter determines how much power and accuracy you have on your shot when using Three-Click mode.

### FOR BEST ACCURACY:

- Press **\*** during the backswing when the Swing Meter is closest to the beginning of the red zone. Press **\*** again during the downswing when the Swing Meter is closest to the middle of the yellow accuracy zone.

**EA TIP:** *A FULL BACKSWING CAN BE TOO POWERFUL AT CERTAIN AREAS ON THE COURSE. USE A HALF-SWING OR A QUARTER-SWING BY PRESSING \* *AT THE APPROPRIATE SPOT DURING YOUR BACKSWING.**

**EA TIP:** *WHEN YOU USE OVERSWING FOR EXTRA POWER, THE SWING METER MOVES FASTER AND YOUR MISTAKES ARE EXAGGERATED. A SLIGHT MISS IN THE YELLOW ACCURACY ZONE COULD MEAN A BIG SLICE OR HOOK.*

## CLUB SELECTION

Every club is different. From your driver to your putter, each club has a distinct purpose in terms of yardage and ball flight.

Once you've planned your shot and set your target, select a club that can deliver the results you need. The lower-lofted irons (3 Iron, 4 Iron, etc.) provide greater distance while higher-lofted clubs (8 Iron, 9 Iron, sand wedge, etc.) provide greater height and backspin to hold the green better. Your 3-wood and 5-wood are best used in the long fairways, and the big driver is great from the tee.

**EA TIP:** *TO GET A GOOD FEEL FOR YOUR CLUBS, HIT A FEW BALLS AT THE RANGE BEFORE PLAYING ON THE COURSE.*

## SHOT SELECT

There are four shot types:

- |            |  |
|------------|--|
| FULL SWING | Sets up a full swing with the appropriate club for the targeted distance.  |
| PITCH      | Sets up for a shorter, higher flight. This shot selection is useful for short- to medium-range shots that need loft to sit on the green and stick. |
| CHIP       | Sets the distance and power for the selected club and allows for a short 'chip' onto the green with ample roll to the pin.                         |
| PUNCH      | Sets up a low shot without much backspin. Good for hitting under trees. A punch shot also minimizes the effect of the wind.                        |
- ⇒ To choose your shot selection before you hit, press ■.

**NOTE:** WHEN YOU PLAY AS AN AMATEUR OR NOVICE, A NUMBER APPEARS BELOW THE LIE ICON. THIS NUMBER INDICATES THE AMOUNT OF "NORMAL" POWER YOU WILL GET WHEN HITTING FROM THAT LIE, WHERE NORMAL MEANS FAIRWAY POWER. FOR EXAMPLE, WHEN HITTING FROM THE ROUGH, THE NUMBER MIGHT SAY 85%, WHICH MEANS YOU'RE LOSING 15% OF YOUR POWER DUE TO HITTING FROM THE ROUGH.

### TARGET ARROW

Use the red Target Arrow to help aim your shots when you're off the green. With a perfect swing, the ball lands near the targeted area.

- ⦿ When putting, a 'bullseye' replaces the target arrow.
- ⦿ Before a shot, tap the D-Button ↔ to position the Target Arrow to aim.
- ⦿ When playing as an amateur or novice, you'll see a green Aim Arc instead of the red Zoom Aim arrow. The Aim Arc helps you aim your shot so that the ball lands close to, or maybe even in the cup.
- ⦿ Use D-Button ↔ to position the Target Arc before your swing.

**EA TIP:** ON PUTTS, THE GREEN IS NOT ALWAYS AS FLAT AS IT LOOKS. READ THE GREEN IN DETAIL BY PRESSING ▲.

### ZOOM AIM

Another way to determine shot strategy is by looking at the course with the Zoom Aim view.

- ⦿ At the beginning of each hole, press ● to scan the target area. Press ● again to return to the address.

### TIGER CONTROL

After your swing, you can control the ball spin (also known as Tiger Control) on drives and fairway shots.

- ⦿ When your ball is in flight, use the D-Button to apply real-time spin and to steer the shot (only from tee or fairway lies).
- ⦿ You can turn Tiger Control ON/OFF from the Options menu. When OFF, you can control the spin using the Three-Click Meter or Analog Stick. You have no control once the ball is hit.

## ON THE COURSE

### MULLIGANS

Sometimes in golf, you'd like to have a "do-over" after a wild shot. That's where Mulligans come into play. Mulligan are available in Range and Practice game modes.

- ⦿ To take a Mulligan, press ● after your shot.

### OUT OF BOUNDS/WATER HAZARDS

Every now and then a wild shot lands in a water hazard or out of bounds. When the ball lands out of bounds, you must re-hit your shot from its original spot, counting one stroke for the misplayed shot and one stroke for the penalty. For example, if your first tee shot lands out of bounds, your next shot from the tee is counted as your third. Likewise, a one-stroke penalty is assessed for hitting into a water hazard, and your ball is dropped at the point of entry or placed back at the original spot if a drop is not possible.

### TAP-INS

When the ball falls within a foot or so of the cup, you can Tap-In your next shot.

- ⦿ When *Tiger Woods PGA TOUR 2000* offers you a Tap-In, press ✖. The ball automatically goes in the cup, and the stroke is assessed. To cancel, press ▲.
- ⦿ The Tap-In option is not available in Skins and Foursomes.

### REPLAYS

After every shot or putt, you have the opportunity to view the replay.

- ⦿ To view the replay, press ■ after your shot. Press ■ for additional replay views.

## SCORECARD

The Scorecard appears after each hole. Here, you can view your hole-to-hole score, overall score, par for each hole and score for the other golfers. You can also view the scorecard from the Pause menu.

- In Tour mode, you can view your scorecard from the Pause menu only.

## PAUSE MENU

While on the course, you can access the Pause menu before a player-controlled golfer begins their swing.

- ⇨ To reach the Pause menu, press **START**. After you make your adjustments, press **▲** or **START** to return to the course.

**INTERFACE** Toggle the user interface during gameplay. When set at **ALWAYS ON**, the interface display remains on throughout the game. When set at **AS NEEDED**, the interface display only appears when changing clubs.

**SOUND** Toggle the sounds of the game **ON/OFF**.

**MUSIC** Toggle the background music or sounds **AMBIENT/OFF/ON**.

**COMMENTS** Toggle golfer comments **ON/OFF**.

**HELP SCREEN** View controller button commands.

**ADJUST ANALOG SWING** Adjust your Analog swing. Follow onscreen instructions.

**SAVE** Save your current game to a Memory Card. ▷ *Saving/Loading* on p. 18.

**STATS** View golfer statistics from the current round of golf.

**SCORECARD** Check out the scorecards of all participating golfers and view the player Leaderboard (when applicable).

**QUIT** Quit the game and return to the Main or previous menu.

## GAME MODES

*Tiger Woods PGA TOUR 2000* offers a variety of game modes for every type of golfer.

- ⇨ To access a game mode, highlight **SINGLE** from the Main menu and press **\***.

### SINGLE

#### STROKE PLAY

Stroke play is a basic round of golf for up to four. Golfers want to complete a round with the fewest strokes, competing against par. Tee-off honors are awarded to the golfer with the lowest score on the previous hole and Mulligans are not allowed.

#### TOURNAMENT

Compete against a field of golfing stars in an 18-, 36- or 72-hole tournament. The golfer with the lowest number of strokes at the end of the final round is the winner. Tap-ins are allowed and up to four player-controlled golfers can play in a tournament.

#### PRACTICE

Play any hole on any course at any time.

- ⇨ After selecting a course, press **\***. Then D-Button and press **█** to select the holes you want to practice.
- ⇨ To play the front 9 press **R1** or press **R2** to play the back 9. Press **L1** to select all 18 holes or press **L2** to cancel your selection.
- You can skip to the next hole or restart a hole from the Practice Pause menu.

## RANGE

Master your swing by taking practice swings at the Range. You can practice your putting and chipping game as well.

- ☞ Select DRIVING, PUTTING or CHIPPING and press **X** to access the Range.
- Choose the lie of the ball (TEE, ROUGH or DEEP ROUGH) from the Range Pause menu.

## FOURSOMES

This is a round of golf for four golfers playing in a two-on-two match. Each team, playing with one ball, tries to win the most holes by posting the lower combined score. Teammates alternate strokes, but the tee shot alternates on each hole regardless of who took the last shot on the previous hole. Holes where teams tie are halved with no carryover to the next hole.

- **HOLING OUT:** If one team finishes a hole in fewer strokes than the opposing team, the opposing team picks up the ball and moves on to the next hole.

## FOUR BALL

Four Ball is a two-on-two matchup where every golfer plays their own ball. The team wins a hole when either member posts the lowest score.

## SHOOT-OUT

Four golfers battle sudden-death in this three-hole Shoot-Out. After each hole, the golfer with the highest score is eliminated from the Shoot-Out. After the second round, the final two golfers go head-to-head on the final hole to determine the champion.

## THE SKINS GAME™

In The Skins Game, two to four golfers compete hole-by-hole for a monetary value called a skin. The goal of Skins is to win as much money as possible. To win a skin you must win the hole outright. The winner is the golfer with the most money at the end of the round. Mulligans and tap-ins are not allowed.

## HALVE A HOLE

If two or more golfers tie ("halve") for the best score on a hole, the skin for that hole is carried over. The next golfer that wins a hole outright wins all carryover skins. Theoretically, all skins could carry over to the final hole. If two or more golfers "halve" the last hole, they'll begin a hole-by-hole playoff to determine the winner of the remaining skin(s).

- The dollar amount for each hole increases as you advance in the game.

## TOUR

Quit your day job and make a career golfing on the Pro Tour!

- ☞ After selecting TOUR from the Main menu, set up your golfer and press **X** to view the Tour schedule.

## PRO TOUR

On the Pro Tour, you play in five four-round tournament events. You accumulate earnings each week at each Tour stop. The goal of Tour mode is to finish the season (all five events) with the highest overall earnings. Do this and you are crowned Tour champion.

## OPTIONS MENU

There are two sets of Option menus. The first can be reached from the Main menu—the second after a game mode is highlighted.

- ☞ To access the Options menu from either menu, press **■**.

### MAIN MENU OPTIONS MENU

SFX	Toggle the sound effects of the game ON/OFF.
GAME MUSIC	Set the game music or ambient sounds to AMBIENT/ON/OFF.
TIGER COMMENTS	Turn Tiger Comments ON/OFF. When ON, you can listen to Tiger's comments during gameplay.



VIBRATION CONTROL	Play with the DUALSHOCK™ analog controller vibration ON/OFF.
VIEW RECORDS	View all-time records and stats for the current golfer.
EA SPORTS PREVIEW	Get a sneak preview on other titles from EA SPORTS.
CREDITS	View <i>Tiger Woods PGA TOUR 2000</i> credits.

### **GAME MODE OPTIONS MENU**

WIND	Set the wind conditions to CALM, BREEZY, or STRONG.
TIGER CONTROL	Toggle the in-flight spin control ON/OFF.
PLAYING	Choose to play all <b>18 HOLES</b> of the chosen course. You can also play the FRONT 9 or the BACK 9 (holes 10-18) if you wish. In Tournament mode, you can play a 18, 36, or 72-hole tournament.

## **SAVING AND LOADING**

If you're in the middle of an exciting round of golf, but you're not able to finish the current game, save it to a Memory Card. Then come back at any time and continue the round at your convenience.

### **SAVING**

- ☞ From the Pause menu, select SAVE to save the current game to your Memory Card.  
You can't save in Practice and Range modes.
- ☞ To save a golfer, choose Save Golfers from the Golfer Options.

### **LOADING**

- ☞ From the Main menu, press ● to read your Memory Card. From here, you can load any previously saved *Tiger Woods PGA TOUR 2000* games or players.

## **TIGER WOODS PGA TOUR 2000**

**NOTE:** YOU CAN ONLY LOAD GOLFERS WHEN YOU TURN ON YOUR PLAYSTATION GAME CONSOLE WITH YOUR MEMORY CARD INSERTED.

**NOTE:** NEVER INSERT OR REMOVE A MEMORY CARD WHILE LOADING OR SAVING FILES.

## **CREDITS**

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Music Composer: Don Vega	SPECIAL THANKS TO: R.J. Berg, Tom Boyd, Billy Delli-Gatti, Brian Reed, Tim Wilson and the Montclair Golf Club.
Executive Producers: Rich Hilleman, John Vifian	Photographs Provided By: PGA TOUR Photos
Producer: Danny Pisano	
Creative Director: Steve Cartwright	



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### RETURNS WITHIN 90-DAY WARRANTY PERIOD

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We recommend that you send your product using a delivery method that is traceable.

### RETURNS AFTER THE 90-DAY WARRANTY PERIOD

Please return the product along with a check or money order for \$15.00 made payable to Electronic Arts, a brief description of the difficulty you are experiencing including your name, address, and phone number to the address below.

We recommend that you send your product using a delivery method that is traceable.

Electronic Arts Customer Warranty

P.O. Box 9025

Redwood City, California 94063-9025

If you have warranty questions, you can also contact Customer Warranty via e-mail at [warranty@ea.com](mailto:warranty@ea.com) or by phone at (650) 628-1900.

### NOTICE

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## TIGER WOODS PGA TOUR 2000

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### HOW TO REACH US ONLINE

Internet E-mail: [support@ea.com](mailto:support@ea.com)

**World Wide Web:** Access our Web Site at <http://www.ea.com>

**FTP:** Access our FTP Site at [ftp.ea.com](http://ftp.ea.com)

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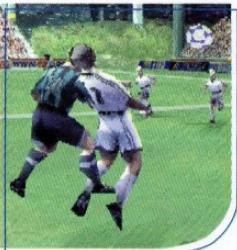
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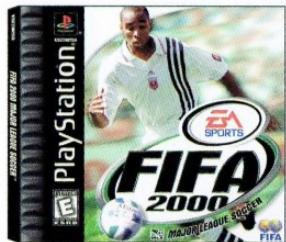
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